



ATOMIC SOCK MONKEY PRESS
 < <http://www.atomicsockmonkey.com> >



CHARACTER SHEET

©2005 Chad Underkoffler

Character Name		Player Name	
Background		Motivation	

Codename		Hero Point Pool	<hr/>	<hr/>
			<i>current</i>	<i>MAX</i>
Origin		Uniform		

QUALITIES	MASTER [+6]	EXPERT [+4]	GOOD [+2]	AVERAGE [0]	POOR [-2]	GONE
QUALITY	Failure <input type="radio"/> Damage	Failure <input type="radio"/> Damage	Failure <input type="radio"/> Damage	Failure <input type="radio"/> Damage	Failure <input type="radio"/> Damage	
QUALITY	Failure <input type="radio"/> Damage	Failure <input type="radio"/> Damage	Failure <input type="radio"/> Damage	Failure <input type="radio"/> Damage	Failure <input type="radio"/> Damage	
QUALITY	Failure <input type="radio"/> Damage	Failure <input type="radio"/> Damage	Failure <input type="radio"/> Damage	Failure <input type="radio"/> Damage	Failure <input type="radio"/> Damage	
QUALITY	Failure <input type="radio"/> Damage	Failure <input type="radio"/> Damage	Failure <input type="radio"/> Damage	Failure <input type="radio"/> Damage	Failure <input type="radio"/> Damage	
QUALITY	Failure <input type="radio"/> Damage	Failure <input type="radio"/> Damage	Failure <input type="radio"/> Damage	Failure <input type="radio"/> Damage	Failure <input type="radio"/> Damage	
QUALITY	Failure <input type="radio"/> Damage	Failure <input type="radio"/> Damage	Failure <input type="radio"/> Damage	Failure <input type="radio"/> Damage	Failure <input type="radio"/> Damage	
QUALITY	Failure <input type="radio"/> Damage	Failure <input type="radio"/> Damage	Failure <input type="radio"/> Damage	Failure <input type="radio"/> Damage	Failure <input type="radio"/> Damage	

POWERS	MASTER [+6]	EXPERT [+4]	GOOD [+2]	AVERAGE [0]	POOR [-2]	GONE
POWER	Failure <input type="radio"/> Damage	Failure <input type="radio"/> Damage	Failure <input type="radio"/> Damage	Failure <input type="radio"/> Damage	Failure <input type="radio"/> Damage	
POWER	Failure <input type="radio"/> Damage	Failure <input type="radio"/> Damage	Failure <input type="radio"/> Damage	Failure <input type="radio"/> Damage	Failure <input type="radio"/> Damage	
POWER	Failure <input type="radio"/> Damage	Failure <input type="radio"/> Damage	Failure <input type="radio"/> Damage	Failure <input type="radio"/> Damage	Failure <input type="radio"/> Damage	
POWER	Failure <input type="radio"/> Damage	Failure <input type="radio"/> Damage	Failure <input type="radio"/> Damage	Failure <input type="radio"/> Damage	Failure <input type="radio"/> Damage	
POWER	Failure <input type="radio"/> Damage	Failure <input type="radio"/> Damage	Failure <input type="radio"/> Damage	Failure <input type="radio"/> Damage	Failure <input type="radio"/> Damage	
POWER	Failure <input type="radio"/> Damage	Failure <input type="radio"/> Damage	Failure <input type="radio"/> Damage	Failure <input type="radio"/> Damage	Failure <input type="radio"/> Damage	

STUNTS	Base Ability	Stunt Type	Stunt Rank	HP Cost	Stunt Notes
STUNT	ABILITY	Spin-off Signature			
STUNT	ABILITY	Spin-off Signature			
STUNT	ABILITY	Spin-off Signature			
STUNT	ABILITY	Spin-off Signature			
STUNT	ABILITY	Spin-off Signature			
STUNT	ABILITY	Spin-off Signature			
STUNT	ABILITY	Spin-off Signature			
STUNT	ABILITY	Spin-off Signature			
STUNT	ABILITY	Spin-off Signature			

Miscellany	
-------------------	--