

Lieutenant Therius

PL	10	PP	155	Nubian centaur
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"I want a clean bust - no screw ups!"

Real Name Therius Primitivus Justus size Large (-1 Mod)
 Gender Male eyes Brown height
 Age 42 hair Black weight

STR	DEX	CON	INT	WIS	CHA
20	20	30	16	12	18
+5	+5	+10	+3	+1	+4

FORT	REF	WILL	TOUGH	DEFENSES
+10	+5	+1	+10	Knockback: 5 / Flat: 2

DEFENSE	INIT	ATTACK	ATTACKS
9/9	+5	M +10 R +10	Unarmed +5 (Bruise)

HERO	ROLL	NORMAL	LETHAL
5 Enemy Enemy	<input type="checkbox"/> STAGGERED <input type="checkbox"/> DISABLED <input type="checkbox"/> DYING BRUISES <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> INJURIES <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	<input type="checkbox"/> FATIGUED <input type="checkbox"/> EXHAUSTED <input type="checkbox"/> UNCONSCIOUS	FAIL 4- BRUISED INJURED FAIL 5+ STUNNED + BRUISED INJURED FAIL 10+ STAGRD + STUNNED DISABLED FAIL 15+ UNCONSCIOUS DYING



POWERS	
5	Variable Power - Limitation: Full Action - Limitation: May be taken away if I am helpless - Limitation: Must be recharged every 24 hours
5	Variable Power (partial limitation) - Limitation: Full Action - Limitation: May be taken away if I am helpless - Limitation: Does not function in daylight - Limitation: Must be recharged every 24 hours
2	Speed (50 mph)
DRAWBACKS	

FEATS	
Benefit (3)	Gain 1 police rank/level
Luck (4)	+4 hero points
Inspire (5)	Grant allies +5 to attacks, saves, & checks
Leadership	Spend HP to remove adv. cond. from ally
Master Plan	Bonus when you have a chance to plan
Diehard	Automatically stabilize when dying
Ultimate Effort (1)	Spend HP for auto 20 for 1 action
MOVEMENT	
Base 30 / 60 / 120	Leap 15 / 7 / 3
Speed: 25m/h, 250f/r	
LIFTING	
Light: 133 lbs, Med: 266 lbs, Heavy: 400 lbs Max: 800 lbs, Push: 2000 lbs	

SKILLS	
Acrobatics*	
Bluff	(+4)
Climb	(+5)
Computers*	1 (+4)
Concentration	(+1)
Craft*	
Diplomacy	(+4)
Disable Device*	
Disguise	(+4)
Drive*	1 (+6)
Escape Artist	(+5)
Gather Info	(+4)
Handle Animal	(+4)
Intimidate	15 (+19)
Investigate*	11 (+14)
Knowledge*	
Law*	2 (+5)
Medicine*	
Notice	(+1)
Perform*	
Pilot*	
Profession*	15 (+16)
Ride*	
Search	(+3)
Sense Motive	4 (+5)
Sleight of Hand*	
Stealth	(+5)
Survival	(+1)
Swim	(+5)
Languages	1
English.	

Abilities 56 + Skills 13 (49 ranks) + Feats 16 + Powers 47 + Combat 22 + Saves 0 – Drawbacks 0 = 154 / 155

LIEUTENANT THERIUS PL:10 PP:155

CONDITIONS

blinded 50% miss in combat, no dodge, -2 to def, -4 str & dex
dazed can take no actions, keeps dodge bonus
deafened cannot hear, -4 init
disabled single action per round. strenuous actions = dying
dying fort save dc:10 or die. +1 dc to save per hour
entangled -2 att & def, -4 dex, move 1/2 speed unless anchored
exhausted 1/2 speed, -6 str & dex, -3 att & def
fatigued no run or charge, -2 str & dex, -1 att & def
grappled can only make simple attack or break free of grapple
helpless +4 to be hit (melee), 5 defense
injured each injury incurs an additional -1 toughness save
invisible +2 to hit defenders 50% chance miss to be hit
nauseated move actions only, fort save DC 10+ power rank
paralyzed 0 str & dex, 5 def, can take mental actions
pinned held immobile in grapple, no dodge, -4 def
prone -4 melee attacks, +4 to be hit (melee), -4 (ranged)
shaken -2 to all saves and checks
sickened -2 to all attack rolls and checks
slowed -1 attacks, defense, reflex. Move at half speed
staggered 1 move or standard action per round
stunned stunned for 1 round, lose dodge bonus, +2 to be hit
unconscious knocked out & helpless

EXTRA EFFORT

check bonus +2 str bonus on a single check
increase carry capacity +5 str carry capacity for one round
increase move double movement speed for one round
increase power +2 ranks to a power
gain power feat add power feat until end of encounter
willpower add! will save with lasting effect
surge gain additional std or move attack

HERO POINTS

improve roll reroll an action. Min 10+lowest roll
improve your defense +5 Def for 1 round
heroic feat add feat (no fortune feats), 1 rank per hero pt
dodge double dodge bonus per round
instant counter counter a power used against you
cancel fatigue reduce fatigue by 1 level
recover shake off stunned or fatigue
escape death stabilizes dying condition
inspiration hint, clue, or other help from GM

GAME INFO

Player Edmund Metheny
 Campaign Top 10: Night Shift v.2
 GM Sophie Lagacé
 Player email gumby@tlucetius.net

NeoPD Special Operations Bureau

base Neopolis
city Precinct 10
other members Det. Sgt. Maxwell Fisher
 Detective Johnny Mortis
 Detective Eulalia

team notes

NPCS

BATTLE TACTICS

Alternating between using the amulet of Hecate and supporting others on the team

BACKGROUND

real name Therius Primitivus Justus
origin Mystical
allegiance Group
occupation Police Lieutenant
1st appearance Top Ten Nightshift #1
nationality Nova Roman
ethnicity Nubian
gender Male
age 42
height
weight
hair Black
eyes Brown
motivation Justice

PERSONALITY

Gruff, tough, and taciturn. All business, no bullshit.

PHYSICAL APPEARANCE

A large centaur, with the human half appearing nubian

What kind of distinctive features do you have?

I've got the front half of a nubian and the back half of a horse - how much more damned distinctive do you want?

What motivates you? What are your ambitions?

To be the best damned cop in the multiverse - that will prove to those stuffed toga types back in Nova Roma that nubians and centaurs can be good cops.

Rank	Time	Value	Extended Range
1	3 seconds	1	10 ft
2	6 seconds	2	100 ft
3	1 minute	5	1,000 ft
4	5 minutes	10	1 mile
5	20 minutes	25	5 miles
6	1 hour	50	20 miles
7	5 hours	100	200 miles
8	1 day	250	2,000 miles
9	1 week	500	20,000 miles
10	1 month	1,000	200,000 miles
11	3 months	2,500	2 million miles
12	1 year	5,000	20 million miles
13	5 years	10,000	200 million miles
14	10 years	25,000	2 billion miles
15	50 years	50,000	anywhere in solar system
16	100 years	100,000	Nearby star systems
17	500 years	250,000	Distant star systems
18	1,000 years	500,000	Anywhere in Galaxy
19	5,000 years	1,000,000	Nearby Galaxies
20	10,000 years	2,500,000	Anywhere in Universe

Therius was born to a Nubian mother and a cetaur father in the parallel of Nova Roma. Despite the prejudice against nubians, Therius managed to get a low level job as a night shift cop in one of Nova Roma's hinterland cities. It was pretty much a dead end job until he managed to single-handedly break a case involving the theft of some artifacts from a temple of the goddess Selene. The goddess was grateful for his work on her behalf, and bestowed upon him a powerful amulet imbued with her power. With the amulet, Therius became a Hero, and had to move to Nova Roma itself. He was able to secure another low paying job in the police force there (mostly as a mount for some twit hero). Life was difficult for him and he was often harassed by other officers.

Unable to get much done through the Department, Therius developed a network of street contacts throughout Nova Roma's lower classes. Through them he learned that a serial killer was kidnapping poor people, torturing them, and murdering them. Therius investigated, and eventually amassed evidence to prove that the murderer was a powerful member of the Senate. No one on the police force would go after him, however, so Therius went after him alone. After a big fight Therius was able to apprehend the man, though he almost killed him in the process. Before he could be tried, however, he managed to escape Nova Roma with the help of his contacts. Therius was now way too hot to stay in Nova Roma, so he transferred out. Precinct 10 was hiring, and they had nothing particular against nubians, so he transferred there. He has spent the last 10 years rising to the rank of Lieutenant and eventual command of the Special Operations Branch.